Magic Nodes for MediaMonkey 3

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Manual edition: 1.7 - 21 Jun 2008

The latest edition of this manual can be downloaded from

http://west-penwith.org.uk/misc/MagicNodes.pdf

Acknowledgements

- ... to Pablo Shmerkin, the original author of Magic Nodes and from whom most of the introduction chapter was derived.
- ... to Zvezdan Dimitrijevic, the author of the current "unofficial" version who converted it to MediaMonkey 3, fixed many bugs and added a lot of features. He also helped me to get this manual accurate.
- ... to the creators of MediaMonkey, without whom we would have no reason to exist.
- \dots and finally to the many creators of Magic Nodes masks who have contributed to the discussion on the MediaMonkey forum.

The thread on the forum for discussion and development of this version of Magic Nodes can be found at http://www.mediamonkey.com/forum/viewtopic.php?t=19168

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Installation

Download

... from http://solair.eunet.yu/~zvezdand/MagicNodes.htm

Although this version (1.7.6.2 at the time of writing) works with MediaMonkey 2.2+, that capability is not covered by this manual.

Instructions

- Make sure that you are logged in to an account that has write access to the scripts\auto folder within the MediaMonkey program folder (x:\Program Files\MediaMonkey in Windows XP where x: is your system disk). This will generally be an administrator account.
- These instructions have changed from version 1.7.6 onwards. If you have an earlier version of Magic Nodes installed then please first remove any files MagicNodes*.vbs file from the scripts\auto folder.
- Make sure that the downloaded file is named MagicNodes.mmip. If it has gained a .zip suffix then
 please rename it first.
- Double click the downloaded .mmip file. MediaMonkey will open (unless it is already open) and the script will install itself to the above mentioned folder. There is no need for a reboot or even a restart of MediaMonkey.
- A selection of sample demonstration masks are provided (copies are provided in an appendix to this manual). If there are existing masks that you have defined with a previous version then the installer will ask if you want to merge the sample masks into the list.
- If you have multiple accounts on the same computer using MediaMonkey then Magic Nodes will be
 available to all of them but each will have their own personal set of masks. Each account will be
 asked if they wish to merge the sample masks into their own library.

Important

If you have previously used older versions of Magic Nodes, particularly prior to version 1.6, then you should be aware that the syntax and function of many mask elements has changed. There is a detailed explanation at the start of the MediaMonkey forum thread mentioned in the acknowledgements above. All the latest information can be found there.

Uninstall

To uninstall the script, in MediaMonkey, go to Tools/Extensions, select Magic Nodes and click the uninstall button. Like installing, this must be done from a Windows Administrator account. The uninstall process will ask if you wish to also delete all the settings as well i.e. the defined masks. There is no need for a restart of MediaMonkey.

FAQ

These are copied directly from the forum mentioned above as they highlight problems that can be encountered. They mostly relate to advanced features so you may want to read them later.

Q. Is there a way that when starting MM3 the Magic Nodes tree is NOT expanded?

A. Install TweakMonkey (http://www.mediamonkey.com/forum/viewtopic.php?t=8939), Go to Tools/Options - TweakMonkey & Script Options/Tree Node Options, check the Node to be selected at startup, choose Library. Alternatively you could put all your Magic nodes into some new group instead of the Magic Nodes branch. You only need to put the Group pseudo-field in the front of each node and leave the Magic Nodes branch empty.

Q. If I ... (do something), the Magic Nodes nodes disappear. I can get it to reappear by creating a new Magic Node. Any ideas on what else to do to keep Magic Nodes visible?

A. You have most probably unchecked Magic Nodes in Tools/Options - Library/Filters and Views - None (Show all Tracks) then go to Configure/Default View Options. Alternatively there is a faster way to get the dialog box: right click on any node and select Options/Choose Tree nodes.

Q. I am getting the following errors when starting MM: Error #457 - This key is already associated with an element of this collection.

A. Most probably, your Custom X field has been renamed in such way to clash with existing field name. If this is a case, please try with some unique text value.

Q: How do I get the mask to skip unrated tracks and just make an average of rated ones? Right now it will only display averages for artists or albums which have all their tracks rated.

A: If there are sort by or statistic fields that are undefined, then the function is NOT applied. For example: Album|Sort by:avg(Rating) > only displays the average rating for albums where ALL songs have been rated. For the others, just the album in alphabetical order is displayed. If you want to display these values even for those albums only have some tracks rated, currently the only solution is to manually hack the MagicNodes.vbs file. You should change the line that reads:

Const bSortStatOnlyIfPositive = True

to

Const bSortStatOnlyIfPositive = False.

Introduction

Nodes are the elements of the navigation tree structure of the MediaMonkey interface. The Magic Nodes script is a simple way of creating new ones to help you manage your music library. The Magic Nodes are defined using masks which are loosely based on the way MediaMonkey auto-organize works.

Getting Started

To create a node, use the Edit => Create Magic Node menu item. In order to create a node, you will need to specify a mask. Let us start with a simple example. Note: when practising, type the examples exactly as written, we will look at the detailed syntax rules later.

```
My First Magic Node\<Artist>\<Album>
```

This mask will create a node which is very similar to the Artist node that comes with MediaMonkey, so it's not very exciting yet (actually there are some differences, but we won't discuss them here). The node will be a child of the Magic Nodes root node, and its caption will be the first part of the mask (in this case, My First Magic Node).

Now, if you are like me you have too many artists so it would be convenient to organise them by their initial letter. This is not the way the standard Artist node works, but we can do a little magic with Magic Nodes. Let's create a new node with the following mask:

```
My Second Magic Node\<Artist|Trim:1>\<Artist>\<Album>
```

At this point, we will introduce some jargon. The stuff within the < > signs, representing some piece of information about your tracks, are called fields. So Artist and Album are two possible fields. In <Artist | Trim:1>, only Artist is the field; Trim:1 is an instruction that configures the Artist field, and it is called a qualifier. Fields can be configured with any number of qualifiers, and qualifiers are separated by a | character.

The Trim: qualifier keeps only the specified number of characters from the field. So, <Artist|Trim:1> represents the first letter of the artist. Note that in the MediaMonkey auto-organize feature the same behaviour would be obtained with <Artist:1>. This is expanded in the first of the sample masks supplied in the Appendix.

Now, perhaps you want to organise by lyricist rather than artist. MediaMonkey provides no standard lyricist node. However, lyricist is one of many available fields in Magic Nodes, and you can use any of those fields to organise your tracks; a full list is included in the reference section later. The following mask will create a fancy lyricist node:

```
Lyricist|Child of:Artist\<Lyricist|Trim:1|Min tracks:10>\<Lyricist>\<Album>
```

We have introduced a number of new concepts here. Unlike the previous nodes, this one will show up right after the standard artist node in MediaMonkey. This is the result of including Child of:Artist in the mask. This is also a qualifier, but unlike Trim:1 it affects the whole node, and not just one level. Such qualifiers are called global qualifiers, and are added after the node caption.

Notice the Min tracks: 10 qualifier. The effect is to ignore nodes with less than 10 tracks in your library. There's also a Max tracks qualifier available and you can use both.

At this point you may have many Magic Nodes, and you don't really want all of them. You can delete specific nodes by using the Edit/Delete Magic Node menu item; you'll have to lookup the mask in the submenu, or right click on the node itself where there is a Delete Magic Node option. Likewise, you can edit the mask of existing nodes by using the Edit/Edit Magic Node menu item or right click on the node (if you have used the Child of: qualifier you may need to restart MediaMonkey after deleting or editing; in that case, you will receive a warning message).

So far we have organised tracks according to the people involved in them. While there are still more related fields (like involved people), let us turn our attention to other kinds of fields.

You may have tracks in many different formats (mp3, wma, ogg, etc), encoded at different bitrates and sampling rates, some of them with VBR (Variable Bit Rate). There are many situations where being able to quickly browse your files by encoding may be useful. Also, notice that, although you can do an advanced

search by bitrate, you can't search by either format or VBR. Here is how a typical encoding node would look (simplified from number 4 in the sample masks supplied):

Encoding|Shortcut:Ctrl+1\<Format>\<Bitrate>\<VBR>

Notice that we used a new global qualifier: Shortcut:. This is, hopefully, self-explanatory: after creating a node, pressing the keyboard combination Ctrl+1 will expand the node and make it active (it is the same behaviour that F8 has on the standard Artist node). You can specify any key combination which is not already used by Windows, MediaMonkey or other Magic Nodes.

Sorting

The built-in MediaMonkey nodes sort everything by alphabetical or numerical order. That is also the default behaviour for Magic Nodes. However, sometimes you may prefer to order, say, albums by year (and display the year at the same time), or by how popular they are with us (as measured either by the ratings or the number of times played). All this can be achieved with Magic Nodes; let us see how with another example:

```
Artist (by year) \<Artist>\<Album|Sort by:max(Year)|Sort order:desc>
```

This node is similar to our first Magic Node, except that it sorts the albums by year (showing the newest first); albums for which the year is unknown are shown at the end. In order to sort in some way other than the alphabetical album name, you use the <code>sort by</code>: qualifier. Its use is a little bit involved though, because you also have to specify a function. To understand why this is the case, recall that the year can be assigned independently for every track, so it's possible that in one given album there are tracks with different years. So, a function must be specified to tell the script which year to use; in this case, <code>max()</code> was chosen (so, if there are tracks from different years, the most recent year is selected). If all the tracks in your albums have the same year information, then which function to use is largely irrelevant, but you still have to specify one. Other functions you can use include: <code>min()</code> and <code>avg()</code> (computes the average).

We have also used the <code>sort order:</code> qualifier. There are two possible values for this qualifier: <code>asc</code> and <code>desc</code>, which, as you would expect, result in ordering the fields in ascending or descending order. By default, the order is ascending, so you need to include this qualifier if you want a descending order. You can use <code>sort order:</code> even if you are not using <code>sort by:</code>. For example, if you are organizing by <code>Bitrate</code> and you want to start with the highest bitrates, you can use the following mask:

```
Bitrate\<Bitrate|Sort order:desc>
```

Now suppose you want to see all of your albums ordered by popularity. Let's say, you want to sort them not alphabetically or by year, but according to how you rated them. In this case, it is sensible to use the avg() function (some albums have one or two highly rated tracks while the rest are bad; those will not appear at the top of your list). Here is how the mask may look (number 7 in the sample masks supplied):

```
Albums (by rating) \<Album|Sort by:avg(Rating)|Sort order:desc|Min tracks:5>
```

We have used the Min tracks: qualifier in a mask like this to see how complete albums performed. One feature of the Sort by: qualifier is that if the value (the rating, in our example) is not known for any track in the album, then the rating is not displayed (even if it's known for some tracks). Those albums are shown at the bottom of the list if the qualifier Sort order: desc was included, and at the top of the list otherwise.

Now assume you want to find out which albums you haven't listened to much in order to do some catching up. The field played stores the number of times a track has been played, and can be used within a Sort by: qualifier. Consider this example (number 8 in the sample masks supplied):

```
Scarcely played albums\<Album|Sort by:sum(Played)|Top:10|Min tracks:5>
```

This node will order your albums according to the number of times they have been played (which is the sum of the number of times each of their tracks have been played). Since no <code>sort order:</code> qualifier has been specified, the default is used: ascending order. This is the desired behaviour because we want to find those albums which haven't been played much. There's also another qualifier we hadn't met before: <code>Top:</code>. This lets you show only a given number of values (albums, in this case).

Now you have got the general idea, we will look at the detailed specification of the script package which will show you all the possibilities available.

Reference

Mask Structure

[Group specification\]*Caption[|Global qualifier]*\<Field[|Local qualifier]*>[\<Field[|Local qualifier]*>]*

Where [] indicates optional and * indicates repeat 0-n times.

Caption is the caption you want displayed on the node. It can be a string containing any characters except \ or |.

Field represent a hierarchical levels under the Caption and can be taken from a predefined list of tags and more complex combined fields listed below. At least one must be specified.

Each additional \ indicates the start of a new hierarchical level in the tree.

The Group specification is an optional way to create a hierarchical structure of Magic Nodes in a similar way to the Media Monkey Files to Edit structure. It is important to note that this has no connection with the Grouping field name described below under Fields. The syntax is

Group specification ≡ <Group|Name:Caption[|Group qualifier]*>

Group is a pseudo Field, not derived from the library. See below for Group qualifiers and more details of this structure. As you can see the Group specification can be repeated to an arbitrary depth to create quite complex structures. Examples 28 to 50 in the samples supplied illustrate this in practice.

The case you use in the masks doesn't matter, All capitals or lower case or a mixture are accepted. Spaces should not be included in mask definitions except ...

- Caption, Field names and Qualifiers which contain spaces; and then there should be just one space where required.
- In filter expressions where they are encouraged to aid readability.
- After the : of a Qualifier except in certain cases (as noted) where they are significant.
- Between functions (after the comma) in Sort by: and Statistic: qualifiers, and around the sort order in the Sort by: qualifier (if used).

Single spaces only should be used, not tabs or other white space. In particular, spaces are not required or allowed before the : of a Qualifier, around the \ of a hierarchy level, the | separating the qualifiers, or the < and > of a Field name. See the detailed descriptions below for what these particulars mean.

Fields

Field	From		Description
Album	Songs.Album		Text. The title of the album.
Album Artist	#		Text. When ordering nodes, any leading small word prefix such as The, A, Le etc. is ignored. The list of prefxes can be found and altered at menu Tools/Options - Library - Appearance as a comma separated list.
Album Volume	Songs.NormalizeAlbum	%	A number in dB.
Album Artist with Album	<album artist=""> & <album></album></album>		<album artist=""> - <album>. Similar to Album and Year in an earlier version of Magic Nodes.</album></album>
Album with Album Artist	<album> & <album Artist></album </album>		<pre><album> (<album artist="">). Used to be Album and Artist in an earlier version of</album></album></pre>

			Magic Nodes.
Artist	#		The track artist. When ordering nodes, any
			leading prefix is ignored as for Album
			Artist.
Bitrate	Songs.Bitrate	%	Rounded to multiples of 16kbps when
			displayed as a node. As a Statistic: it is
			rounded to 1kbps but in a Filter:
			expression it is exact bits per second.
BPM	Songs.BPM	%	Beats Per Minute. It has the value -1 when
			unknown.
Channels	Songs.Stereo		The text Mono, Stereo Or Surround both
			as a node and in an expression.
Comment	Songs.Comment		(not Comments! As some earlier
			documentation stated) The first line only is
			returned.
Composer	#		Text.
Conductor	#		Text.
Copyright	Songs.Copyright		Text.
Cover Storage	Covers.CoverStorage		The text Tag or Image file both as a
			node and in an expression. It does not
			distinguish between own or shared folders
Cover Type	#		Various wordy values are displayed and it
			can have multiple values for each track. In
			an expression each takes one of 21 different
			numeric values for example, 3 = Front cover,
			4 = Back cover etc. A full list can be found at
			http://www.mediamonkey.com/wiki/index.php
			/Scripting_Resources#Cover_Types
Custom 1	Songs.Custom1	%	If your custom fields have been renamed in
		0/	MediaMonkey then you can use the new
Custom 2	Songs.Custom2	%	user defined names but beware of
	Samuel Constants	0/	unexpected results or errors if your name
Custom 3	Songs.Custom3	%	clashes with an existing field name in these
Custom 4	Songs.Custom4	%	tables. It is also recommended that you
Custom 4	Jongs.Custom4	/0	avoid names containing SQL reserved
Custom 5	Songs.Custom5	%	words such as AND which could make
Custom 5	Congoroustonic	/•	expressions ambiguous. They are returned
Date Added	Songs.DateAdded	+	as text in all contexts.
	Songs.LastTimePlayed		As the text yyyy-mm-dd
Date Last Played	,		As the text yyyy-mm-dd
Date Modified	Songs.FileModified Songs.DateAdded	%	As the text yyyy-mm-dd
Days since added	Songs.DateAdded Songs.LastTimePlayed	%	Number.
Days since last played	Songs.FileModified	%	Number.
Days since modified Disc Number	Songs.DiscNumber	%	Number. Returned as text but it works best if it is all
DISC MUIDEL	Congs.Discratificei	/0	
			numeric, alpha values could disrupt functions.
Drive Type	Songs.CacheStatus,	-	Possible text values are HD, Audio CD,
PITAG TAPE	Medias.DriveType and		
	Medias.isAudioCD		CD/DVD, Virtual CD, Other removable
Encoder	Songs.Encoder	+	media, RAM disk, Network and Other. The software used to encode the track.
File name	Songs.SongPath	+	The file name on the disk excluding the
TTE HAME	2030001131 461		folder path and extension.
File size	Songs.FileLength	%	
		/	MB when a node, as a number of GB or MB
			when a Statistic: but in bytes when
			used in an expression.
Folder	Songs.SongPath	+	The folder path on the disk excluding any
101461	2030001131 461		drive letter and file name. It includes a
	I		anve letter and me name. It includes a

		1 1	trailing \.	
Format	Songs.SongPath		Text derived from the f	ile extension.
Genre	#		Text.	
Grouping	Songs.GroupDesc		This has no connection	n with the Group
			pseudo filed described	
			MediaMonkey track pr	
Involved people	Songs.InvolvedPeople		Text. Not a multiple ite	
ISRC	Songs.ISRC		International Standard	
Length	Songs.SongLength	%	This is displayed as nr	
			as a node but as [[hou	
			as a Statistic:. Wh	
			expression it is a nume	
			milliseconds.	ono valdo in
Leveling	Songs.NormalizeTrack	%	A number in dB.	
Lyricist	#		Text.	
Lyrics	Songs.Lyrics		Can only be used as a	Filter: variable,
			not as a node.	,
Months since added	Songs.DateAdded	%	Number.	
Months since last	Songs.LastTimePlayed	%	Number.	
played				
Months since modified	Songs.FileModified	%	Number.	
Mood	#		Text.	
Occasion	#		Text.	
Original Artist	Songs.OrigArtist		Text. When ordering no	
			prefix is ignored as for	Album Artist.
Original Lyricist	Songs.OrigLyricist		Text.	
Original Title	Songs.OrigTitle		Text.	
Original Year	Songs.OrigYear	%	Trainiber:	
Path	Songs.SongPath		The full path of the file	
			which includes the fold	
			extension, but not the	
			using this one as a not	
			modification as it will c	
			every track on the syst	em which will be very
Placed	Songs.PlayCounter	0/_	Slow.	on 1 1 1
Played	Sorigs. PlayCouriter	%	% Number as nn times or not played when used as a node but a plain number	
Discriticate	#		when used in a statistic or filter.	
Play Pato	# Songs.LastTimePlayed	%	Non-auto playlists only	ys between plays. In a
Play Rate	Jongs.Last interlayed	'0	node this is displayed	
				as iii to iiii+1
Publisher	Songs.Publisher	+	days. Text.	
Quality	#	+	Text.	
Rating	Songs.Rating	%	This is a number displa	aved in "Stars" from 0
1		"	to 5 in half units when	
			a Statistic: but a	
			100 when used in an e	
			unknown). The relation	
			ananowny. The relation	ionip io.
			Songs.Rating	Stars
			-1	Unknown
			0-5	0 (Bomb)
			6-15	1/2
			16-25	1
			26-35	1½
			36-45	2

I	I		1	I I
			46-55	2½
			56-65	3
			66-75	3½
			76-85	4
			86-95	4½
			96-100	5
Sample Rate	Songs.SamplingFrequency	%	A number in kHz wher or Statistic: but in expression.	
Tempo	#		Text.	
Time since last played	Songs.LastTimePlayed		A wordy description in used in a filter it is the When used as a stat grouped with values 0-3600 in minutes, 3601 higher values in days.	time in seconds. istic: they are -60 in seconds, 61-
Title	Songs.SongTitle		Text.	
Track Number	Songs.TrackNumber	%	7 Text but it works best if it is all numeric, alpha values could disrupt functions. It can only be used as a filter, a Sort by: or Statistic: variable, not as a node.	
VBR	Songs.VBR		Variable Bit rate displayed as CBR, VBR or N/A when used in a node but with a value of 0, 1 or -1 respectively when used in an expression.	
Weeks Since Added	Songs.DateAdded	%	Number.	
Weeks Since Last Played	Songs.LastTimePlayed	%	Number.	
Weeks Since Modified	Songs.FileModified	%	Number.	
Year	Songs.Year	%	Number.	
Years Since Added	Songs.DateAdded	%		
Years Since Last Played	Songs.LastTimePlayed	%	% Number.	
	Congs.Lastrinici layea	'0	MUHIDEI.	

Those marked % can be used with Sort/Statistic functions and/or numeric filters. Those marked # are multiitem fields.

Global Qualifiers

Child of:Magic Nodes Album Artist Classification Files to Edit Genre Library Location My Computer Now Playing Playlists Previews Net Radio Rating Virtual CD Web Year	Where to display the new node. Magic Nodes indicates the dedicated top level hierarchy, the others are in the standard MediaMonkey structure and Child of: means "after". Note that MediaMonkey 3 allows you to move nodes up and down using the Choose Tree nodes menu which can partially override this setting.
Icon:Standard Top level Bottom level nn	Defines which icon from the field hierarchy to use for the caption node. Standard uses a folder icon. Alternatively a value of 0 to 57 representing icons in the list at http://www.mediamonkey.com/wiki/index.ph p/Scripting Resources#Icons
Filter: Expression	See below for details of expressions.
Position:Before After First child Last child	Where the node is placed in relation to other children. When Child of:Magic Nodes is used then Last child is the default and First child is the only other option available. When used with the Child of: options Location, Artist, Album, Genre, Year,

	Rating, Virtual CD, Previews, Playlists and My Computer then After is the default and Before is the only other option available. When used with Child of: Options Library, Classification, Files to Edit, Now Playing, Net Radio and Web then After is the default and all other values can be used.
Shortcut:Key combination	Example: Shortcut: Ctrl+F4.
Show tracks:yes no	Controls whether clicking on a field shows all the tracks at the this hierarchy level.
SQL Filter:SQL expression	See some examples below.
Statistic Or Statistics: Function	The functions are listed below. The statistic is
[, Function]*	displayed after the field it qualifies in parentheses.
	Optionally multiple functions can be used; all are
	displayed. This is the same as the local qualifier
	mentioned below but beware, it can have significant performance issues if used as a Global qualifier.

Where **bold** indicates the default setting and | indicates possible alternate values.

Filter expressions

Spacing is permissible in the expression for readability. Text values should be enclosed in 'single quotes', field names should be enclosed in <angle brackets> (Note: this is different to earlier versions of Magic Nodes). They cannot have qualifiers applied to them.

The expression can consist of

```
conditionals: =, <>, <, >, <=, >= e.g. <Field> > Value
<Field> between Value and Value
<Field> in (List of values)
```

Expressions can be separated by booleans (and, or)

In fact, the syntax is much richer than this and can encompass all of the SQL Filter expressions described below, increasing their power considerably at the expense of complexity and possible portability problems if database tables are fields are referenced as the MediaMonkey database evolves.

Examples

```
Favourite tracks|Filter:<Rating> >= 85\<Title>
Recent albums|Filter:<Days since added> < 14\<Album>
Classical by Composer|Filter:Genre in ('Classical', 'Opera', 'Operetta')\<Composer>\<Album with Album Artist>
Best of the '70s|Filter:<Rating> >= 65 and <Year> between 1970 and 1979\<Album>
Modified today|Filter:<Days Since Modified> = 0\<Title>
Modified last week|Filter:<Days Since Modified> Between 0 And 6\<Title>
Modified on 2007-12-21|Filter:<Date Modified> = '2007-12-21'\<Title>
```

SQL expressions

MediaMonkey 3 uses SQLite so any SQL expression valid in that, and using the existing database fields, is permissible. Note that MediaMonkey 2 used a different engine and some different field names so these earlier expressions may no longer work.

The expressions should be exactly same as in the WHERE part of SQLite SELECT queries. They have a similar syntax to Filter expressions but need table.field names rather than Magic Nodes names for MediaMonkey fields. For example, if you want to use the SQL Filter: you could write

```
Songs.Artist = 'Pink Floyd'
```

but if you want to use the Filter: qualifier you could write

```
<Artist> = 'Pink Floyd'
```

Filter expressions are, in many cases, shorter than SQL expressions and are more likely to be independent of MediaMonkey revisions.

To discover the full power of SQL Filter expressions see an SQLite reference manual such as http://www.sqlite.org/lang.html

Examples

If you always download Internet tracks into a folders called "download" then this node could be useful

```
Downloaded tracks | SQL Filter: Songs. SongPath LIKE '%download%' \<Title>
```

Artists with more then one album|SQL filter:Songs.Artist IN (SELECT Songs.Artist FROM Songs, ArtistsSongs, Artists WHERE Songs.ID = ArtistsSongs.IDSong AND ArtistsSongs.IDArtist = Artists.ID AND Songs.IDAlbum > 0 AND ArtistsSongs.PersonType = 1 GROUP BY Artists.ID HAVING Count(DISTINCT Songs.IDAlbum) > 1)\<Artist>\<Album>

Note that the SQL Filter: qualifier can only take SQL expressions whereas the Filter: qualifier can take either form or a mix of the two. SQL filters as a separate qualifier may be deprecated in future releases.

Local Qualifiers

All:yes no	Controls whether a node with all possible tracks is displayed at a this hierarchy level.
Exclusive left of Or	Display all characters to the left of the specified characters. If the characters
Ex left of:Chars	do not appear in the value at all then a null (blank) value is returned.
Exclusive right of	Display all characters to the right of the specified characters If the characters
Of Ex right of:chars	do not appear in the value at all then a null (blank) value is returned.
Exclusive right	Use with Right of: Or Exclusive right of: to delimit the right hand
until:chars	end of the result.
Left of:Chars	Display all characters to the left of the specified characters. If the characters
	do not appear in the value at all then the whole value is returned.
Max tracks:n	Only display if there are n or less tracks below this level.
Min tracks:n	Only display if there are n or more tracks below this level.
Right of:Chars	Display all characters to the right of the specified characters. If the characters
	do not appear in the value at all then the whole value is returned.
Right until:Chars	Use with Right of: Or Exclusive right of: to delimit the right hand
	end of the result. The examples below should make these qualifiers clear.
Show sort key Of	Specify which sort by field is displayed. Default: 1. Value 0 indicates not to
Sort key:n	show any key (see examples below).
Show tracks:yes no	The same function as the global qualifier above but at lower hierarchy levels.
Sort by:Function	The functions are listed below. The value to be sorted by is displayed before
[Order] [, Function	the field it qualifies, separated by a hyphen. Optionally the sort Order can be
[Order]]*	put after the function definition. Optionally multiple functions can be used (see
	examples below).
Sort order:asc desc	Ascending or descending.
Statistic Or	The functions are listed below. The statistic is displayed after the field it
Statistics:Function	qualifies in parentheses. Optionally multiple functions can be used; all are
[, Function]*	displayed.
Top:n	Only show the first of eligible items are listed. The n percent value is not
	supported in MediaMonkey 3.
Trim:n	Maximum number of characters to display from the left of the value. If n is
	negative then from the right.
Unknown: yes no	Controls whether a node with unknown values is displayed at this hierarchy
	level.

Where bold indicates the default setting, | indicates possible alternate values, [] indicates optional and * indicates repeat 0-n times. Note that Chars in the Left/Right qualifiers should not have a leading space unless that is required to be part of the delimiting string and also should not contain any of the characters \, |, < or >.

Examples

If we consider a library containing album titles as in the first column below, the effect of various qualifiers is shown in subsequent columns. You can see that column three usefully extracts the composer, column five the Orchestra and column six the work. Note that I have used __ here to mark a significant space character.

<album></album>	Left of::	Exclusive left of::	Right of:	Exclusive right of:	Right of::_ Right until:
Elgar: Enigma Variations - BBC Philharmonic	Elgar	Elgar	BBC Philharmonic	BBC Philharmonic	Enigma Variations
Gourmet Baroque - Academy of St. Martin in the Fields	Gourmet Baroque - Academy of St. Martin in the Fields	<unknown></unknown>	Academy of St. Martin in the Fields	Academy of St. Martin in the Fields	Gourmet Baroque
Rossini: Stabat Mater	Rosini	Rossini	Rossini: Stabat Mater	<unknown></unknown>	Stabat Mater

So using this, we can break out the titles in a classical music collection where they are in the form [Composer]: [Work] - [Orchestra] using the mask

```
Classical Works\<album|Exclusive left of::>\<album|Right of::_|Right until:_->\<album|Exclusive right of:-_>
```

noting that the _ should be replaced by spaces. See samples 14 and 15 for another example of the use of these qualifiers.

Functions

avg(Field)	Valid fields are as listed above marked with %.
count (All Items Tracks)	Items is the number of node sub items below this level, Tracks is self explanatory. All is the same as Tracks but displays "files" in the caption. count(Items) can only be used for the Statistic: qualifier.
max(Field)	Valid fields are as listed above marked with %.
min(Field)	Valid fields are as listed above marked with %.
sum(Field)	Valid fields are as listed above marked with %.

The First and Last functions are currently not working in MediaMonkey 3. Note that, unlike for Filters, the field names are not in angle brackets.

Examples

```
Albums by average song rating\<Album|Sort by:avg(Rating)>
Albums by earliest song\<Album|Sort by:min(Year)|Show sort key:0>
Least played albums first\<Album|Sort by:sum(Played)>
Example using multiple sort functions
... Sort by:count(All) asc, max(Length) desc
```

```
... Sort by:max(Custom 1), max(Year)|Show sort key:2
```

An example of the use of Statistic:

Rating Genre\<rating|sort order:desc|statistic:count(all)>\<genre|sort
by:count(all)|sort order:desc>\<album artist|statistic:count(all)>\<Album>

Example using multiple statistic functions

```
... Statistic:count(All), sum(File size), sum(Length)
```

To mimic the old Album and Year field, try

```
Album and Year\<Album Artist with Album|Statistic:max(Year)>
```

Note: If there are sort fields that are undefined, then the function is NOT applied. (Example: <album|Sort by:avg(Rating)> only displays the average rating for albums where ALL songs have been rated. For the others, just the album in alphabetical order is displayed.)

Group Qualifiers

Name: Caption	A required qualifier for Group which labels the node.
Child of:Magic Nodes Album Artist	As for the Global qualifier. Only the first specified Child
Classification Files to Edit	of: qualifier in any one group takes effect.
Genre Library Location	·
My Computer Now Playing Playlists	
Previews Net Radio Rating	
Virtual CD Web Year	
<pre>Icon:Standard Top level Bottom</pre>	As for the Global qualifier.
level nn	
Position:Before After First child	As for the Global qualifier. Only the first specified
Last child	Position: qualifier in any one group takes effect.
Show tracks:yes no	As for Global qualifier, controls whether clicking on a field
	shows all the tracks at the this hierarchy level.

Where **bold** indicates the default setting and | indicates possible alternate values.

Examples

```
<Group|Name:Problematic tracks|Show tracks:No|Child of:Files to Edit|
Position:Last child>\Tracks without lyrics|Filter:<Lyrics> = ''\<Title>
```

The group caption Problematic tracks represents first level of hierarchy inside of the Files To Edit branch and the caption Tracks without lyrics represents the second level. Note that the caption for THIS node (Tracks without lyrics) does not require angle brackets.

```
<Group|Name:Problematic tracks|Show tracks:No|Child of:Files to Edit|
Position:Last child>\Tracks without comment|Filter:<Comment> = ''\<Comment>
```

Because the Group Name: caption is the same, this node is in the same group as the one above but also note that the Child of: and Position: qualifiers also must match else it would be ambiguous. If Show tracks: No was not specified in these then the node at the top level would show all tracks that satisfied either filter criteria from the level below. Be warned, this could be very slow.

The Sample Masks

A copy of these masks can be found in \Program Files\MediaMonkey\Scripts\Auto\MagicNodes.ini

Note that many don't just work automatically but require you to tag your library in particular ways to provide the required information.

- 1. Album Artist [A-Z], Album (by Year)|Icon:Top level\<Album Artist|Trim:1|
 Statistic:Count(All)>\<Album Artist|Statistic:Count(All)>\<Album|Sort
 by:Max(Year)|Statistic:Count(All)>
- 2. Genre, Artist, Album (with number of items)|Icon:Top level\<Genre|
 Statistic:Count(Items)>\<Artist|Statistic:Count(Items)>\<Album|</pre>

- Statistic:Count(All)>
- 3. Rating, Genre, Album Artist with Album|Icon:Top level\<Rating|Sort order:Desc|Statistic:Count(All)>\<Genre|Sort by:Count(All)|Sort order:Desc>\<Album Artist with Album|Statistic:Count(All)>
- 4. Format, VBR, Bitrate|Icon:Top level\<Format|Statistic:Count(All)>\<VBR|
 Statistic:Count(All)>\<Bitrate|Statistic:Count(All)>
- 5. Cover storage|Icon:Top level|Show tracks:No\<Cover storage|Unknown:No| Statistic:Count(All)>\<Album>
- 6. Album statistics [A-Z]|Icon:Top level\<Album|Trim:1|
 Statistic:Count(Items)>\<Album|Statistic:Count(Tracks), Sum(File size),
 Sum(Length)>
- 7. Albums (by Rating) | Icon:Top level\<Album|Sort by:Avg(Rating) | Sort order:Desc|Min tracks:5>
- 8. Scarcely played albums|Icon:Top level\<Album|Sort by:Sum(Played)|Top:10| Min tracks:5>
- 9. Recently added Albums|Icon:Top level|Filter:<Weeks since added> < 10\<Album|Statistic:Avg(Days since added)>
- 10. Best of the '70s|Icon:Top level|Filter:<Rating> >= 65 and <Year> Between 1970 And 1979\<Album with Album Artist>
- 11. Top 10 rated Artists|Icon:Top level\<Artist|Sort by:Avg(Rating)|Sort
 order:Desc|Top:10>
- 12. One-hit wonders | Icon: Top level \ Artist | Max tracks: 5>
- 13. High PlayCount or Rating Few Tracks|Icon:Top level|SQL
 Filter:(Songs.PlayCounter > 20 OR Songs.Rating > 60) AND Songs.ID IN
 (SELECT Songs.ID FROM Songs, ArtistsSongs, Artists WHERE Songs.ID =
 ArtistsSongs.IDSong AND ArtistsSongs.IDArtist = Artists.ID AND
 ArtistsSongs.PersonType = 1 GROUP BY Artists.ID HAVING Count(*) <
 10)\<Artist>
- 14. Featuring artist|Icon:Top level\<Artist|Unknown:No|Statistic:Count(All)|Ex
 Right of: feat. |featuring |vs. |pres. |presents >
- 15. Main artist (only with collaborations)|Icon:Top level\<Artist|Unknown:No|
 Statistic:Count(All)|Ex Left of: feat. |featuring |vs. |pres. |presents >
- 16. Artist does not equal Original Artist|Icon:Top level|
 Filter:UpperW(Songs.Artist) <> UpperW(<Original Artist>) \<Artist>
- 17. Artists with more than 5 words in the name|Icon:Top level|SQL Filter:Songs.ID IN (SELECT Songs.ID FROM Songs, ArtistsSongs, Artists WHERE Songs.ID = ArtistsSongs.IDSong AND ArtistsSongs.IDArtist = Artists.ID AND ArtistsSongs.PersonType = 1 AND Length(Artists.Artist) Length(Replace(Artists.Artist, ' ','')) > 4) \<Artist>
- 18. Artists with more then one album|Icon:Top level|SQL filter:Songs.Artist IN
 (SELECT Songs.Artist FROM Songs, ArtistsSongs, Artists WHERE Songs.ID =
 ArtistsSongs.IDSong AND ArtistsSongs.IDArtist = Artists.ID AND
 Songs.IDAlbum > 0 AND (ArtistsSongs.PersonType = 1 OR
 ArtistsSongs.PersonType IS NULL) GROUP BY Artists.ID HAVING Count(DISTINCT Songs.IDAlbum) > 1) \<Artist|Statistic:Count(Items) > \<Album>
- 19. Artists with different Genres|Icon:Top level|SQL Filter:Songs.Artist IN
 (SELECT Songs.Artist FROM Songs, ArtistsSongs, Artists, GenresSongs,
 Genres WHERE Songs.ID = ArtistsSongs.IDSong AND ArtistsSongs.IDArtist =
 Artists.ID AND Songs.IDAlbum > 0 AND (ArtistsSongs.PersonType = 1 OR
 ArtistsSongs.PersonType IS NULL) AND Songs.ID = GenresSongs.IDSong AND
 GenresSongs.IDGenre = Genres.IDGenre GROUP BY Artists.ID HAVING

- Count(DISTINCT Genres.IDGenre) > 1) \<Artist>\<Genre>
- 20. Tracks with track leveling, but no album leveling|Icon:Top level|
 Filter:Songs.NormalizeTrack > -999999.0 AND Songs.NormalizeAlbum =
 -999999.0\<Album>
- 21. Tracks with similar Comment|Icon:Top level|SQL
 filter:substr(Songs.Comment, 1, 4) IN (SELECT substr(Comment, 1, 4) FROM
 Songs GROUP BY substr(Comment, 1, 4) HAVING Count(*) > 1) \<Comment|Trim:4>
- 22. Tracks with same Name from same Artists|Icon:Top level|SQL Filter:
 Songs.SongTitle || '@#\$' || Songs.Artist IN (SELECT SongTitle || '@#\$' ||
 Artist FROM Songs WHERE Length(SongTitle) > 0 GROUP BY SongTitle, Artist
 HAVING Count(*) > 1 AND Count(DISTINCT Artist) = 1) \<Title|
 Trim:1>\<Title>\<Artist>
- 23. Tracks with same Name from different Artists|Icon:Top level|SQL Filter:
 Songs.SongTitle IN (SELECT SongTitle FROM Songs WHERE Length(SongTitle) >
 0 GROUP BY SongTitle HAVING Count(DISTINCT Artist) > 1) \<Title|
 Trim:1>\<Title>\<Artist>
- 24. Albums with Same Name|Icon:Top level|SQL Filter: Songs.IDAlbum IN (SELECT DISTINCT Albums.ID FROM Albums INNER JOIN Albums As Inline ON Albums.Album = Inline.Album AND Albums.ID <> Inline.ID) \<Album with Album Artist>
- 25. Complete Albums|Icon:Top level|SQL filter: Songs.IDAlbum IN (SELECT
 IDAlbum FROM Songs GROUP BY IDAlbum HAVING Count(TrackNumber) =
 Max(Cast(TrackNumber As integer)) AND Count(TrackNumber) > 3) \<Album|
 Statistic:Count(All)>
- 26. Incomplete Albums|Icon:Top level|SQL filter: Songs.IDAlbum IN (SELECT
 IDAlbum FROM Songs GROUP BY IDAlbum HAVING Count(TrackNumber) <>
 Max(CAST(TrackNumber AS integer)) AND Count(TrackNumber) > 1) \<Album|
 Statistic:Count(Tracks), Max(Track Number)>
- 27. Compilations|Icon:Top level|SQL Filter: Songs.IDAlbum IN (SELECT IDAlbum FROM Songs WHERE IDAlbum > 0 GROUP BY IDAlbum HAVING Count(DISTINCT Artist) > 1) \<Album|Statistic:Max(Year)>
- 28. <Group|Name:Albums with multiple...|Show tracks:No>\Bitrates|Icon:Bottom
 level|SQL Filter:Songs.IDAlbum IN (SELECT IDAlbum FROM Songs WHERE IDAlbum
 > 0 AND Songs.VBR = 0 GROUP BY IDAlbum HAVING Count(DISTINCT Round(Bitrate
 / 1000)) > 1) \<Album>\<Bitrate|Statistic:Count(All)>
- 29. <Group|Name:Albums with multiple...|Show tracks:No>\Years|Icon:Bottom
 level|SQL Filter:Songs.IDAlbum IN (SELECT IDAlbum FROM Songs WHERE IDAlbum
 > 0 AND CAST(substr(Songs.Year, 1, 4) AS integer) > 1900 GROUP BY IDAlbum
 HAVING Count(DISTINCT CAST(substr(Songs.Year, 1, 4) AS integer)) >
 1)\<Album>\<Year|Statistic:Count(All)>
- 30. <Group|Name:Albums with multiple...|Show tracks:No>\different Genres|
 Icon:Bottom level|SQL Filter:Songs.IDAlbum IN (SELECT IDAlbum FROM Songs,
 GenresSongs, Genres WHERE IDAlbum > 0 AND Songs.ID = GenresSongs.IDSong
 AND GenresSongs.IDGenre = Genres.IDGenre GROUP BY IDAlbum HAVING
 Count(DISTINCT Genres.IDGenre) > 1)\<Album>\<Genre|Statistic:Count(All)>
- 31. <Group | Name: Albums with multiple... | Show tracks: No>\multi-item Genres | Icon: Bottom level | SQL Filter: Songs. IDAlbum IN (SELECT IDAlbum FROM Songs WHERE IDAlbum > 0 GROUP BY IDAlbum HAVING Count(DISTINCT Genre) > 1) \<Album>\<Genre | Statistic: Count(All) >
- 32. <Group|Name:Albums with multiple...|Show tracks:No>\FileTypes|Icon:Bottom level|SQL Filter:Songs.IDAlbum IN (SELECT IDAlbum FROM Songs WHERE IDAlbum > 0 GROUP BY IDAlbum HAVING Count(DISTINCT Upper(CASE WHEN substr(Songpath, -3, 1) = '.' THEN substr(Songpath, -2, 2) WHEN substr(Songpath, -4, 1) = '.' THEN substr(Songpath, -3, 3) WHEN

- substr(Songpath, -5, 1) = '.' THEN substr(Songpath, -4, 4) WHEN
 substr(Songpath, -6, 1) = '.' THEN substr(Songpath, -5, 5) ELSE
 substr(Songpath, -6, 6) END)) > 1) \<Album>\<Format|Statistic:Count(All)>
- 33. <Group|name:Playlists|Show tracks:No>\Songs in Playlist|Icon:Top level|SQL
 filter: Exists (SELECT * FROM PlaylistSongs WHERE IDSong =
 Songs.ID) \<Album>
- 34. <Group|name:Playlists|Show tracks:No>\Songs Not in Any Playlist|Icon:Top level|SQL filter: Not Exists (SELECT * FROM PlaylistSongs WHERE IDSong = Songs.ID) \<Album>
- 35. <Group|Name:Album Ratings|Show tracks:No>\Albums with avg. track rating >=
 4 stars|Icon:Top level|Filter:Songs.IDAlbum In (SELECT IDAlbum FROM Songs
 GROUP BY IDAlbum HAVING Avg(Rating) >= 80) \<Album|Statistic:Count(All),
 Avg(Rating)>
- 36. <Group|Name:Album Ratings|Show tracks:No>\Albums with avg. track ratings >= 3 and less than 4|Icon:Top level|Filter:Songs.IDAlbum In (SELECT IDAlbum FROM Songs GROUP BY IDAlbum HAVING Avg(Rating) Between 60 AND 79)\<Album|Statistic:Count(All), Avg(Rating)>
- 37. <Group|Name:Album Ratings|Show tracks:No>\Albums with avg. track ratings
 >= 2 and less than 3|Icon:Top level|Filter:Songs.IDAlbum In (SELECT
 IDAlbum FROM Songs GROUP BY IDAlbum HAVING Avg(Rating) Between 40 AND
 59)\<Album|Statistic:Count(All), Avg(Rating)>
- 38. <Group|Name:Album Ratings|Show tracks:No>\Albums with avg. track ratings >= 1 and less than 2|Icon:Top level|Filter:Songs.IDAlbum In (SELECT IDAlbum FROM Songs GROUP BY IDAlbum HAVING Avg(Rating) Between 20 AND 39)\<Album|Statistic:Count(All), Avg(Rating)>
- 39. <Group|Name:Album Ratings|Show tracks:No>\Albums with avg. track ratings less than 1|Icon:Top level|Filter:Songs.IDAlbum In (SELECT IDAlbum FROM Songs GROUP BY IDAlbum HAVING Avg(Rating) Between 0 AND 19) \<Album| Statistic:Count(All), Avg(Rating)>
- 40. <Group|Name:Album Ratings|Show tracks:No>\Albums with all tracks rated|
 Icon:Top level|Filter:Songs.IDAlbum In (SELECT IDAlbum FROM Songs GROUP BY
 IDAlbum HAVING Min(Rating) >= 0) \<Album|Statistic:Count(All), Avg(Rating)>
- 41. <Group|Name:Album Ratings|Show tracks:No>\Albums with some tracks rated|
 Icon:Top level|Filter:Songs.IDAlbum In (SELECT IDAlbum FROM Songs GROUP BY
 IDAlbum HAVING Min(Rating) < 0 AND Max(Rating) >= 0) \<Album|
 Statistic:Count(All)>
- 43. <Group|name:Playing statistics|Show tracks:No>\Played Today|Icon:Top level|Filter:<Days since last played> = 0\<Album|Statistic:Min(Time since last played)>
- 44. <Group|name:Playing statistics|Show tracks:No>\Played This Week|Icon:Top level|Filter:<Weeks since last played> = 0\<Album|Statistic:Min(Days since last played)>
- 45. <Group|name:Playing statistics|Show tracks:No>\Played This Month|Icon:Top level|Filter:<Months since last played> = 0\<Album|Statistic:Min(Weeks since last played)>
- 46. <Group|name:Playing statistics|Show tracks:No>\Played This Year|Icon:Top level|Filter:<Years since last played> = 0\<Album|Statistic:Min(Months since last played)>
- 47. <Group | Name: Multi-item tracks | Show tracks: No>\Multi-artists | Icon: Top

```
level|Filter:Songs.Artist Like '%;%'\<Artist>
```

- 48. <Group|Name:Multi-item tracks|Show tracks:No>\Multi-genres|Icon:Top level| Filter:Songs.Genre Like '%;%'\<Genre>
- 49. <Group|name:Problematic tracks|Show tracks:No|Child of:FilesToEdit|
 Position:Last child>\Tracks without Lyrics|Icon:Top level|Filter:<Lyrics>
 = ''\<Title|Trim:1>\<Title>
- 50. <Group|name:Problematic tracks|Show tracks:No|Child of:FilesToEdit|
 Position:Last child>\Tracks without Comment|Icon:Top level|
 Filter:<Comment> = ''\<Title|Trim:1>\<Title>

Mask storage and node order

The masks are stored in your personal MediaMonkey.ini file normally located in your Local Settings Application Data\MediaMonkey folder. In Windows XP this can be found under x:\Documents and Settings\<your account>\ where x: is the hard drive containing your account files. The section to look for is [CustomNodeMasks]. They are named Mask1, Mask2, ... Masks are numbered in the order they are created. Edit the file for later re-sorting.

Nodes under the 'Magic Nodes' root node are ordered according to their mask number.

Nodes under the standard library root node behave in the reverse fashion.

If you get a situation where Magic Nodes won't start due to errors in mask definitions then you may need to edit this file to remove or correct the offending mask.

[End of Document]